

MUSHKEGOWUK CUP RULES & REGULATIONS 2011

1. All Hockey Divisions will play in accordance with the Rules and Regulations of Hockey Canada and with the following rules and regulations as established by the Mushkegowuk Cup Committee.
2. Registration – Teams will be required to submit the Team Registration Form and Registration Fee of \$300.00 / team before the tournament deadline February 11, 2010. Teams will be permitted to register a team minimum of 11 players.
3. It the responsibility of the Team Staff to ensure that all players are played equally during the course of all games during the tournament. This will be monitored by the organizing committee and teams.
4. This Tournament is a Recreational House League Tournament. The intent is to provide an opportunity for players in the Mushkegowuk First Nations to participate in the sport of hockey.
5. All players will be expected to play for their respective Community House League Minor Hockey Association Team they are registered with for the season. First Nation Communities that are not registered will be classified as House League.
6. This tournament is open to all House League Teams registered within the Ontario Hockey Federation or other Hockey Federation. Player and Team Management Cards must be presented with Registration.
7. Teams that are not registered with a Hockey Federation, the Manager must have with them a copy of their players Birth Certificates and Status Cards in the event that there is a dispute or protest regarding players.
8. Teams will be permitted 3 Players that are from another First Nation or another House League Minor Hockey Team or Rep Category (AAA – D and JR). These 3 players must be listed on the Registration Form. Rep Category Players must have their Team and Level of Play Listed.
9. In the event that a Community does not have enough players to register a team they can make a request to the Organizing Committee for additional players to form a team.
10. All Players are only permitted to play for One (1) Team and in One (1) Division **during the** course of this minor hockey tournament.
11. Start Time – Teams will have to ice 5 skaters and a goalie or 6 skaters to start a game. In the event they are not ready to start then there will be 5 minutes placed on the game clock and started. If they are not ready after the 5 minutes then the game will deemed forfeited by that team. The team that is ready will be awarded 2 points for the win and 2 goals.
12. All **Games** will be **THREE (3) periods** in length with the following time lengths.
Tykes – 2 – 15 minute straight time periods with a 3-minute buzzer.
Minor Hockey – **1st & 2nd Period** will be 12 minutes straight time and the 3rd Period will be 15 minutes straight time with the last 3 minutes being stop-time.
13. Penalties that occur during straight time will be as follows:
Minor Penalty – 3 minutes, Major Penalty – 6 Minutes.
Penalties that occur during stop-time will be as follows:
Minor Penalty – 2 minutes, Major Penalty – 5 minutes.
14. Any player receiving **3 minor penalties or 2 minor and 1 major penalties or 2 major penalties in any game will be ejected from that game.** If a player is ejected from any game during the last 10 minutes of any game they will also receive an additional game suspension.
15. Any player receiving a Match, Gross Misconduct and/or Game Misconduct will also receive an additional 2 game suspension and further disciplinary action depending on the severity of the occurrence.
16. All **TIES** during the Round-Robin Portion of the tournament will stand.

Approved January 12, 2011 – 3 pm Committee Conference Call

17. **Overtime Period for Play-Off Round and Championship Games** will be as follows:
The period will be 5 minutes stop-time and the teams will compete 3 on 3 plus a goalie. If a penalty should occur during this period the player receiving the penalty will serve their penalty in full and the team that has the power play will add another player to the ice for the duration of the penalty (4 on 3). Once the time has expired for the penalty that player can leave the penalty box and play, this will create a 4 on 4 and it will revert back to a 3 on 3 after the first stoppage in play.
18. **Tykes Division:** These games will be played as follows; each team will ice 5 players and a goalie. There will be a 3-minute buzzer for player changes. The clock will be stopped during this time. There will be no offsides, no center ice and no icings. If the goalie should cover the puck in their own end the referee will blow the play dead and pick up the puck and toss it into one of the corners. The referee will only have face-offs when a goal is scored. If a player should receive a penalty during these games that player will have to go to their bench for a substitution with another player.
19. **Verbal Abuse** directed at the referees, tournament committee, volunteers and/or spectators will not be tolerated and will be dealt with accordingly.
20. At no time during the course of this tournament are there to be any players, team officials, spectators allowed in the **Referees Room**. Any person found to be confronting the Referee's in the Referee's room will be dealt with by the Mushkegowuk Cup Committee.
21. The Game Clock will start on the time specified on the tournament schedule.
22. The **Ice** will be resurfaced after every game.
23. **NO FIGHTING**. Any players or team officials that are involved in any fighting will be ejected from further tournament play.
24. **NO BODY CONTACT**. Any body contact will result in a Major Penalty and/or Major Penalty and Game Ejection.
25. **Team Management** is responsible for the actions of their team both on and off the ice for the duration of the Mushkegowuk Cup Tournament. Any incidents will be dealt with by the Mushkegowuk Cup Committee.
26. All players will be required to wear a BNQ Neck Guard, CSA Approved Hockey Helmet & Full Face Protection and Mouth Guard.
27. All Players participating in the Mushkegowuk Cup will be required to give the Mushkegowuk Cup Committee a Signed Release and Waiver of Liability Form from their Parent or Guardian.
28. **Protests** – There will be a \$100.00 Cash Bond required to be paid before any protest is heard. The Team manager will be required to present in writing the specifics of their protest to the Tournament Protest Committee (there will be a member at each arena) within 30 minutes of the completion of their game in question. The Bond will be returned if the Decision is in your favour. In the event if the protest is not in your favour the Protest Bond will be kept by the Mushkegowuk Cup Committee.
29. PROTESTS WILL NOT BE HEARD DURING THE PLAY-OFF PORTION OF THE MUSHKEGOWUK CUP UNDER ANY CIRCUMSTANCE.
30. The Mushkegowuk Cup Committee reserves the right to make any changes as deemed necessary to the Rules and Regulations prior to the start of the Tournament.